LUCIFERS KINGDOM

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DRAGON 32/64

LUCIFERS KINGDOM
(C) David C Bowler

Lucifers Kingdom is a scrolling, "shoot-em up" game, in which you have to traverse through different planets and regions in order to destroy Lucifer himself, with a host of "baddies" trying to stop you achieving this.

The terrain is split up into 5 regions (Epsilon,Delta,Gamma,Beta,Alpha) with each region having 6 planets, all different, to complete. You begin on region Epsilon, planet Giotto, and must fight your way to region Alpha, planet Lucifer.

To get from region to region you have to collect a certain number of crystals found on the planets in your current region. If you don't get enough crystals you will have to collect the right amount by completing the region again.

The crystals are placed under the flashing characters which lie on the planets surface. These slide open as you shoot them, revealing the crystal. To collect a crystal when it appears, simply fly over it.

Special bonuses are awarded at the end of each planets for shooting objects.

Game Features:-

1. Fast, smooth, hi-res scrolling.

2. 8 different alien types, each animated and with their own method of attacking.

3. Fully animated landscapes.

4. Increasing difficulty, as the planets in each region get longer and the aliens get faster.

5. 30 different planets to conquer.

6. High score table, and 100% M/C

Controls:- Left hand JOYSTICK

LOADING INSTRUCTIONS

Insert tape, and rewind it.
Type CLEAR 1,32767:CLOADM <enter>
The game will auto-run when it has finished loading.

DRAGON D.O.S. 40T,SS,DD   Type BOOT to load

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BY D.C.BOWLER

PULSER SOFTWARE
36 Foxhill, High Crompton, Shaw, Oldham, Lancs, OL2 7NG.

DRAGON 32/64 type CLEAR 1,32747:CLOADM then press <ENTER>
===recorded both sides===
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ORANGE SOFTWARE
The Barth, Star Rd, Nant-y-Derry, Abergavenny, Gwent, NP7 9DP